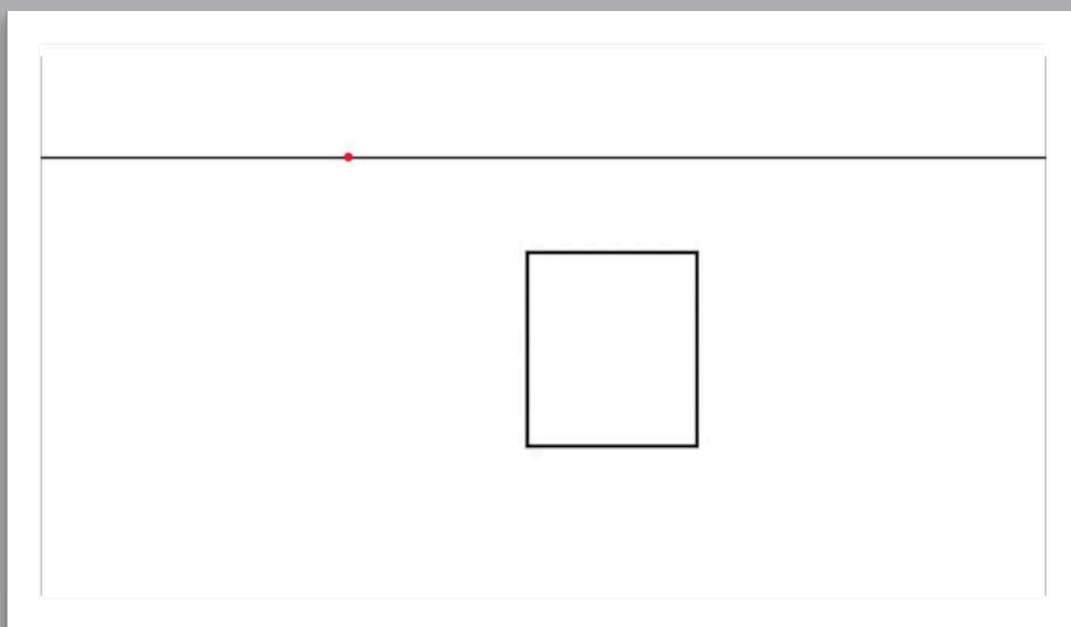


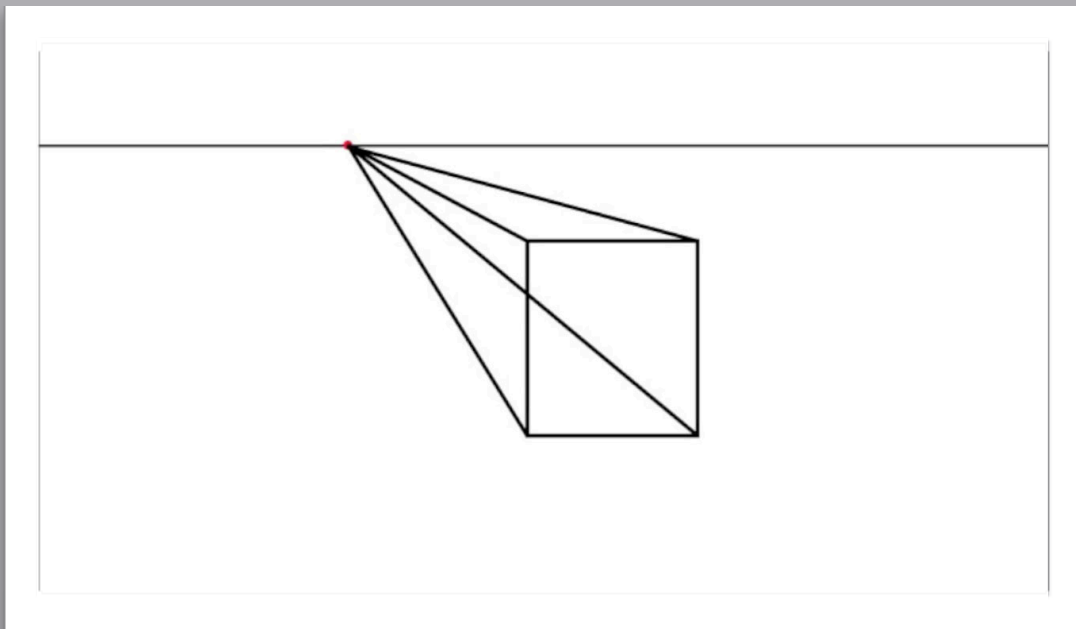
Next, define a **vanishing point** on the horizon line. The vanishing point is a point placed on the horizon line where objects begin to disappear because of distance. It is a point of reference where our lines of perspective will recede to. The vanishing point must be placed on the horizon line in one point perspective. Because the horizon line continues indefinitely, the vanishing point may be placed off of the picture plane.



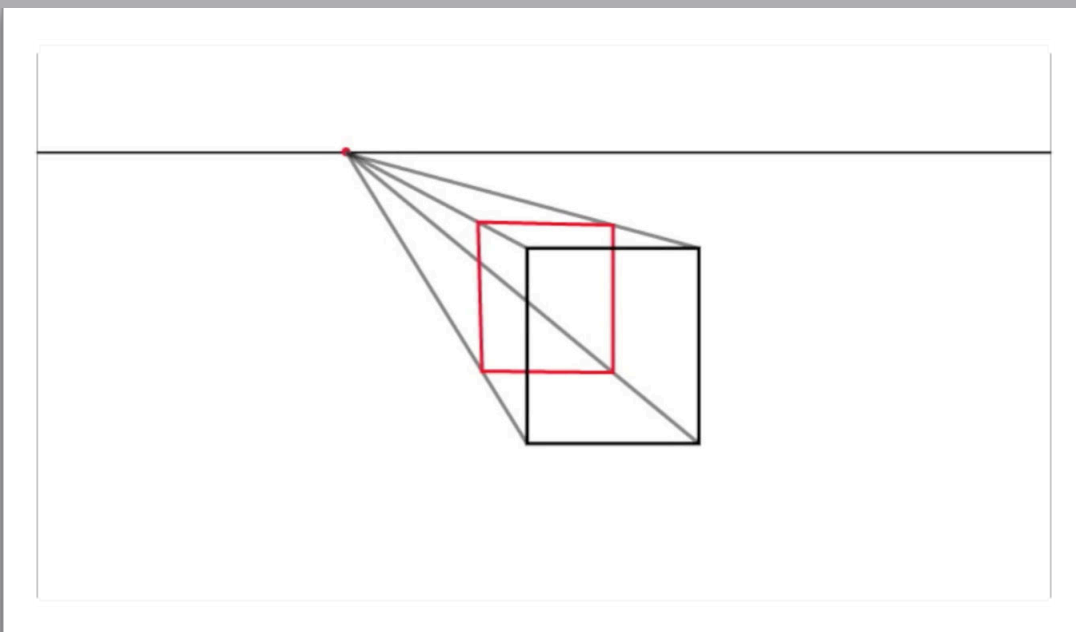
Next, we can draw the shape of the object that we are drawing. In this case, the object is a cube, so the basic shape is a rectangle.



The next step is to draw four lines from each of the corners of the rectangle to the vanishing point on the horizon line.



Now, draw a smaller rectangle that touches all four of the lines that you drew in the previous step. Each corner of the smaller rectangle should intersect with the receding lines.



Next, erase any lines that you no longer need to reveal a cube.

